## INLINE FREESTYLE TESTS

### #1 Bronze Inline Freestyle - cost $8.00
- **Min Grade:** 35  
- **Passing Grade:** 100  
- **Max:** 2 1/2 minutes

**Jumps Two (2)**
- Two foot half turn jump
- Bunny Hop

**Spins One (1)**
- Two foot spin

**SKATING MOVES:**
- Skating side push not on toe stops
- Cross cuts forward in both directions
- Bend down and roll on feet
- Balance on one foot with knee up (on both feet)
- Forward and Backward scissors
- One (1) sequence of primary footwork

### #2 Bronze Inline Freestyle - cost $8.00
- **Min Grade:** 35  
- **Passing Grade:** 100  
- **Max:** 2 1/2 minutes

**Jumps Three (3)**
- Mohawk Jump
- Waltz Jump
- 1/2 Salchow or Salchow
- 1/2 Mapes or Mapes

**Spins Two (2)**
- One Foot Spin
- Two foot spin change to One foot spin

**SKATING MOVES:**
- Forward cross overs, both directions
- Backwards cross pulls, both directions
- Balance spiral forward, backward on one foot then the other
- Backward skating with back cuts
- Two (2) sequences Primary Footwork

### #3 Bronze Inline Freestyle - cost $9.00
- **Min Grade:** 40  
- **Passing Grade:** 110  
- **Max:** 3 minutes

**Jumps Three (3)**
- Mapes
- 1/2 Flip or Flip
- 1/2 Lutz or Lutz

**Spins Two (2)**
- IF Upright
- IB Upright

**SKATING MOVES:**
- Shoot the Duck and Spread Eagle
- Forward inside and outside edges
- Leg swings forward and backwards
- One (1) sequence Primary Footwork
- Cross in backs forward and backward
- One (1) sequence Secondary Footwork

### #4 Bronze Inline Freestyle - cost $10.00
- **Min Grade:** 40  
- **Passing Grade:** 110  
- **Max:** 3 minutes

**Jumps Three (3)**
- Salchow
- Loop Jump
- Toe Wally/Mapes Combination

**Spins Three (3)**
- OF Upright or Upright Layback
- OB Upright
- IB Sit Spin

**SKATING MOVES:**
- Backward outside and inside edges
- Forward outside and inside three times

### #5 Silver Inline Freestyle - cost $12.00
- **Min Grade:** 45  
- **Passing Grade:** 120  
- **Max:** 3 minutes

**Jumps Four (4)**
- Euler
- Flip
- Waltz/Mapes or Mapes/Loop
- Waltz/Euler/Salchow Combination

**Spins Three (3)**
- OB Sit Spin
- IB Upright chg OB Upright
- OB Camel
- IB Sit Spin

**SKATING MOVES:**
- Backward inside and outside three turns
- Forward inside and outside spirals. Both feet (advanced edges)
- Two (2) sequences Secondary Footwork

### #6 Silver Inline Freestyle - cost $13.00
- **Min Grade:** 45  
- **Passing Grade:** 120  
- **Max:** 3 minutes

**Jumps Four (4)**
- Lutz
- Boeckl or Axel
- Flip/Loop
- Waltz/Euler/Flip Combination

**Spins Three (3)**
- OF Upright chg OB Upright
- IB Sit chg OB Sit
- IB Camel

**SKATING MOVES:**
- Backward inside and outside spirals. Both feet (advanced edges)
- One (1) sequence Secondary Footwork
- One (1) sequence Advanced Footwork

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Revised 6-2016  
Effective 11-2016
#7 Silver Inline Freestyle - cost $14.00
Min Grade: 50  Passing Grade: 130  Max: 3 1/2 minutes

<table>
<thead>
<tr>
<th>Jumps Four (4)</th>
<th>Spins Three (3)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Double Mapes</td>
<td>OB Camel OB Sit Combo</td>
</tr>
<tr>
<td>Lutz</td>
<td>OF Camel</td>
</tr>
<tr>
<td>Lutz/Euler/Flip Combination</td>
<td>Sit Jump change Sit</td>
</tr>
<tr>
<td>Axel/Euler/Flip Combination</td>
<td></td>
</tr>
</tbody>
</table>

* Two revolutions required on each spin, not on toe stop

SKATING MOVES:
Two (2) sequences of Secondary footwork
Two (2) sequences of Advanced footwork

#8 Silver Inline Freestyle - cost $15.00
Min Grade: 55  Passing Grade: 140  Max: 3 1/2 minutes

<table>
<thead>
<tr>
<th>Jumps Four (4)</th>
<th>Spins Three (3)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Double Toe Walley</td>
<td>OF Camel chg OB Camel</td>
</tr>
<tr>
<td>Double Salchow</td>
<td>Camel Sit change Sit</td>
</tr>
<tr>
<td>Lutz/Euler/Flip Combination</td>
<td>Camel Jump change Sit</td>
</tr>
<tr>
<td>Axel/Loop/Double Mapes Combination</td>
<td></td>
</tr>
</tbody>
</table>

* Two revolutions required on each spin, not on toe stop

SKATING MOVES:
Two (2) sequences of Secondary footwork
Two (2) sequences of Advanced footwork

#9 Gold Inline Freestyle - cost $18.00
Min Grade: 60  Passing Grade: 150  Max: 4 minutes

<table>
<thead>
<tr>
<th>Jumps Four (4)</th>
<th>Spins Three (3)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Double Flip</td>
<td>Camel Sit change Camel</td>
</tr>
<tr>
<td>Double Axel</td>
<td>Camel Sit Jump chg Sit</td>
</tr>
<tr>
<td>Double Toe Walley/Loop or Double Mapes Combination</td>
<td>Camel change Camel Sit</td>
</tr>
<tr>
<td>Axel/Loop/Double Mapes/Euler/Double Salchow Combination</td>
<td></td>
</tr>
</tbody>
</table>

* Three revolutions required on each spin, not on toe stop

SKATING MOVES:
Two (2) sequences of Advanced footwork

#10 Gold Medal Inline Freestyle - cost $27.00
Min Grade: 60  Passing Grade: 150  Max: 4 minutes

<table>
<thead>
<tr>
<th>Jumps Five (5)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Double Flip</td>
</tr>
<tr>
<td>Double Lutz</td>
</tr>
<tr>
<td>Double Loop</td>
</tr>
<tr>
<td>Double Axel</td>
</tr>
<tr>
<td>Double Lutz/Euler/Double Flip Combination</td>
</tr>
<tr>
<td>Axel/Loop/Double Loop Combination</td>
</tr>
<tr>
<td>Triple Mapes</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Spins Four (4)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Camel Combination change Camel (3 edges)</td>
</tr>
<tr>
<td>Camel Sit change Camel Sit</td>
</tr>
<tr>
<td>Inverted Camel</td>
</tr>
<tr>
<td>Camel Jump change Camel Jump change Sit</td>
</tr>
<tr>
<td>Hell Camel</td>
</tr>
<tr>
<td>Broken Ankle Camel</td>
</tr>
</tbody>
</table>

* Three revolutions required on each spin, not on toe stop

SKATING MOVES:
One (1) sequence of Secondary footwork
Three (3) sequences of Advanced footwork

JUDGES NOTATIONS

1. All 1/2 or 1 1/2 jumps may be landed flat foot or toe push.
2. Footwork should reflect the USARS definition of using arms, carriage, free legs etc.
3. Footwork may include other moves in addition to the required turns per USARS.
4. Class "A" spins and footwork are per CIPA guidelines.
5. Gold Medal test candidates who choose to use the hardest items will be judged on the same standard of clean that all candidates are held to.
6. If a skater performs an item out of order, the judge will take a deduction but it does not constitute an automatic failure of the test. Omitting an item will require an automatic failure of the test. (Per RSA Achievement Test Booklet).
7. It is the coach’s choice to utilize the ½ jump listed or to use a full rotation jump in these tests. Whichever skill is chosen will be judged for control and cleanliness without prejudice.

Please review the Gold Medal Test Section on page 66 for further Gold Medal Test procedures prior to scheduling a Gold Medal Test Center.

Revised 6-2016
Effective 11-2016